
Perceptron

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Content

- ★ Introduction
- ★ McCulloch & Pitts model
- ★ Perceptron
- ★ Conclusions

Content

- ★ Introduction

- ★ McCulloch & Pitts model

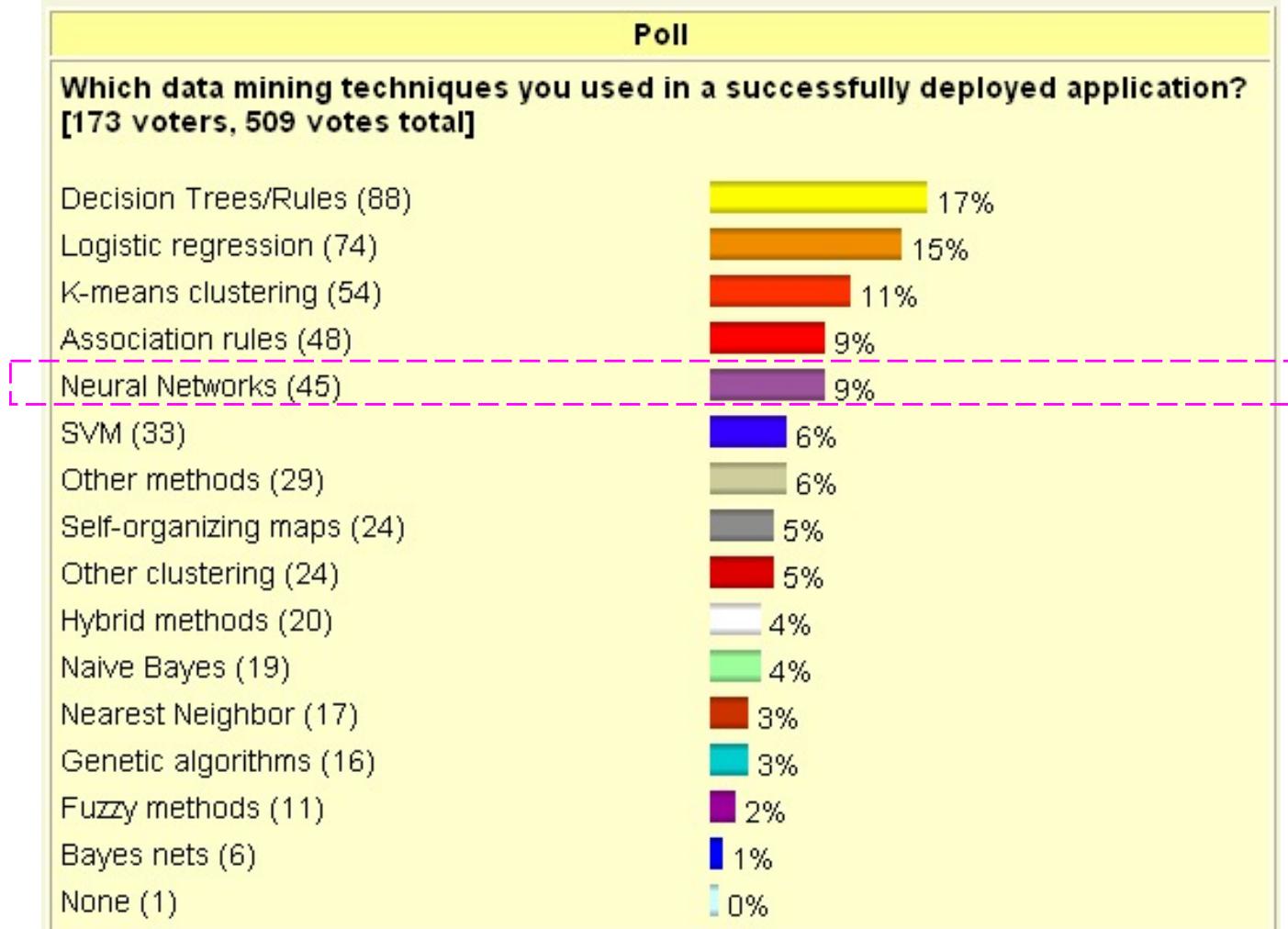
- ★ Perceptron

- ★ Conclusions

Successfully Methods

(Kdnuggets)

KDnuggets : Polls : Deployed data mining techniques



Introduction

* Artificial neural networks

- * Inspired by biological brains and neurons
- * Studied since 1943 (McCulloch & Pitts neuron)
- * Perceptron (Rosenblatt, 1958): learning rule for the computational neuron model

Introduction

★ History

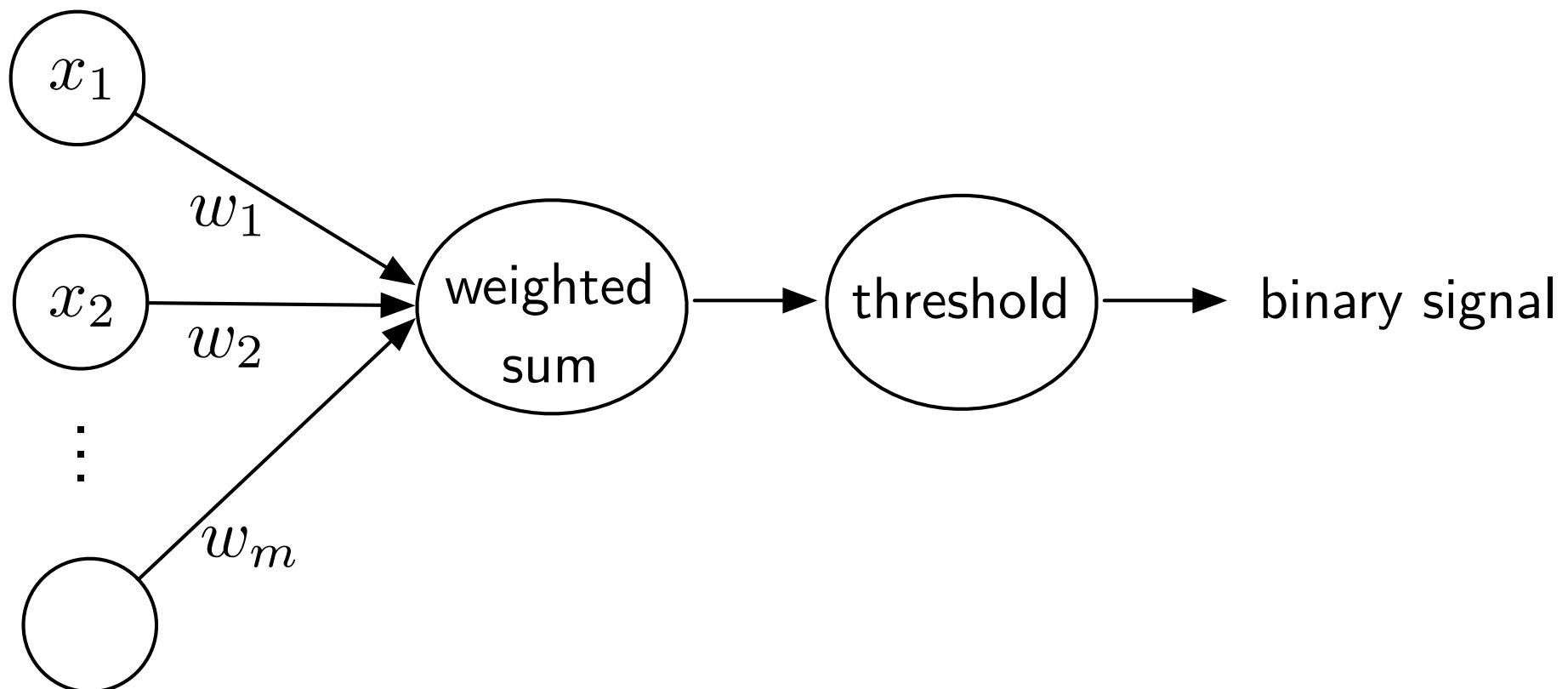
- ★ Mathematical formulation of a biological neuron
(McCulloch & Pitts, 1943)
- ★ Perceptron: a learning algorithm for the neuron model
(Rosenblatt, 1958)
- ★ Adaline: a nicely differentiable neuron model
(Widrow & Hoff, 1960)
- ★ Learning representations by back-propagating errors
(Werbos, Lecun, Rumelhart, Hinton, Williams, 1980s)
- ★ Self-organizing map (Kohonen, 1984)
- ★ Convolutional neural networks (Hinton, LeCun, Bengio, 1995)
- ★ Support vector networks (Vapnik, 1995)
- ★ Deep learning (Hinton, 2006)

Content

- ★ Introduction
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- ★ Conclusions

McCulloch & Pitts neuron

- Introduction
 - McCulloch & Pitts model
 - Perceptron
 - Conclusion
-



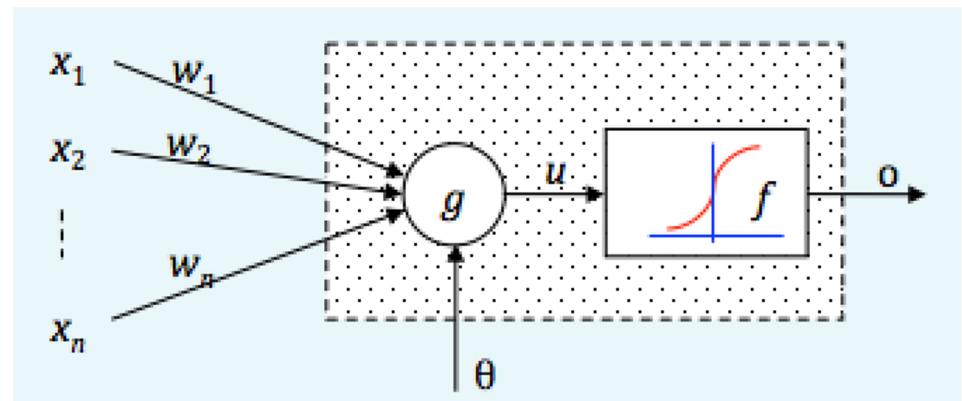
McCulloch & Pitts neuron

- ★ Neuron: basic computing unit
 - ★ n inputs, 1 threshold (θ) and 1 output (o)
 - ★ w_i : weights
 - ★ g : combination function
 - ★ f : activation function

$$u = g(x) = \sum_{i=1} w_i x_i + \theta$$

$$o = f(u) = \frac{1}{1 + e^{-u/T}}$$

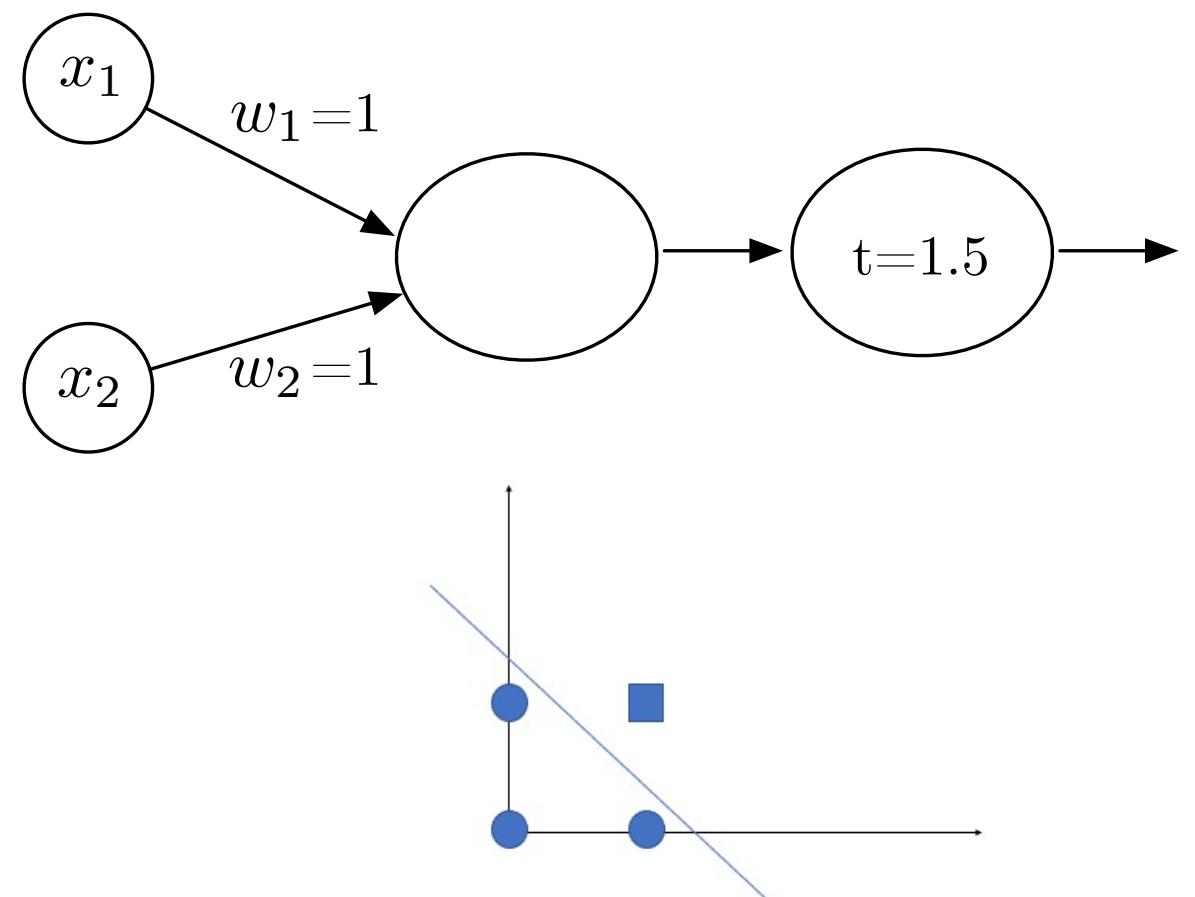
Sigmoid function



- Introduction
- McCulloch & Pitts model
- Perceptron
- Conclusion

McCulloch & Pitts neuron

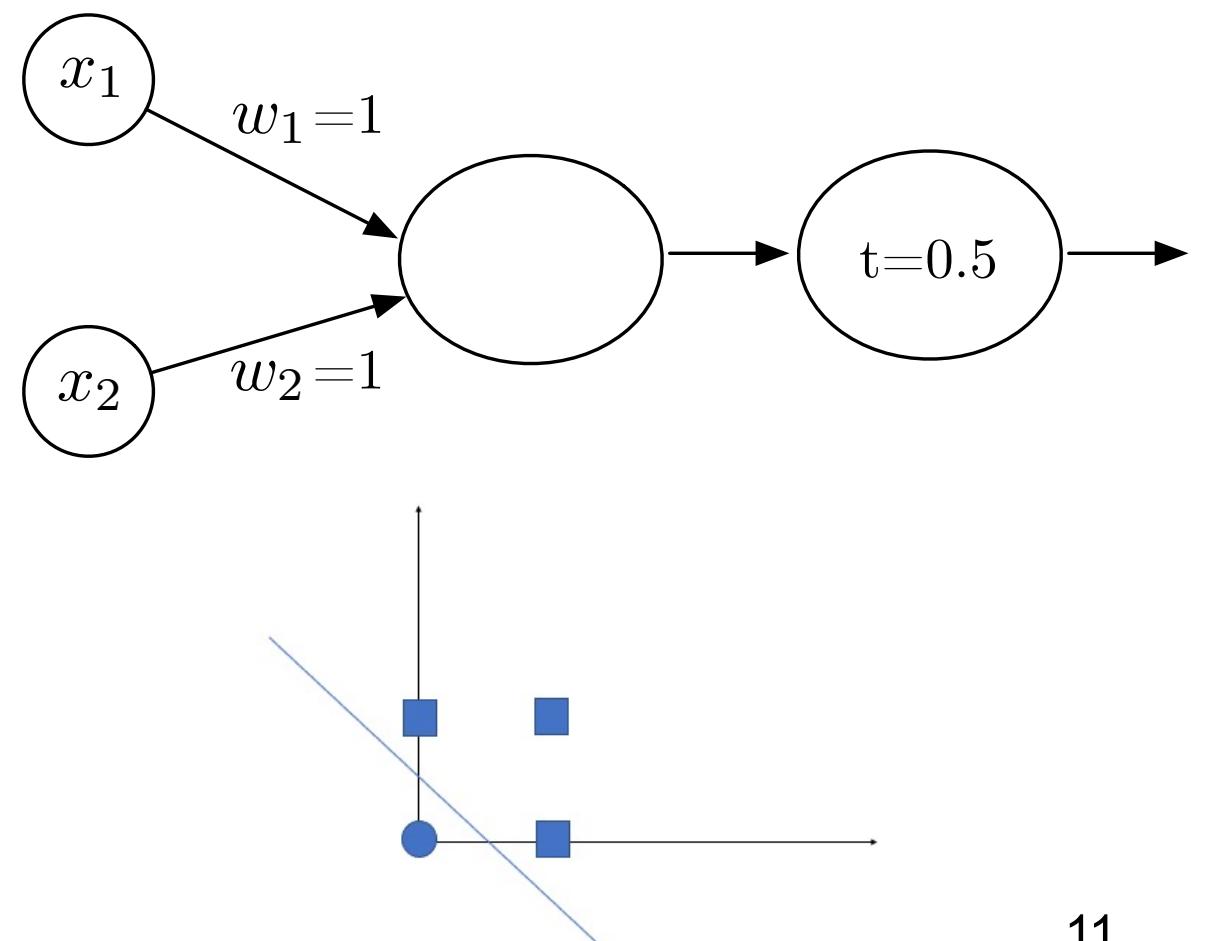
x_1	x_2	Out
0	0	0
0	1	0
1	0	0
1	1	1



- Introduction
 - McCulloch & Pitts model
 - Perceptron
 - Conclusion
-

McCulloch & Pitts neuron

x_1	x_2	Out
0	0	0
0	1	1
1	0	1
1	1	1



Content

- ★ Introduction
- ★ McCulloch & Pitts model
- ★ Perceptron
- ★ Conclusions

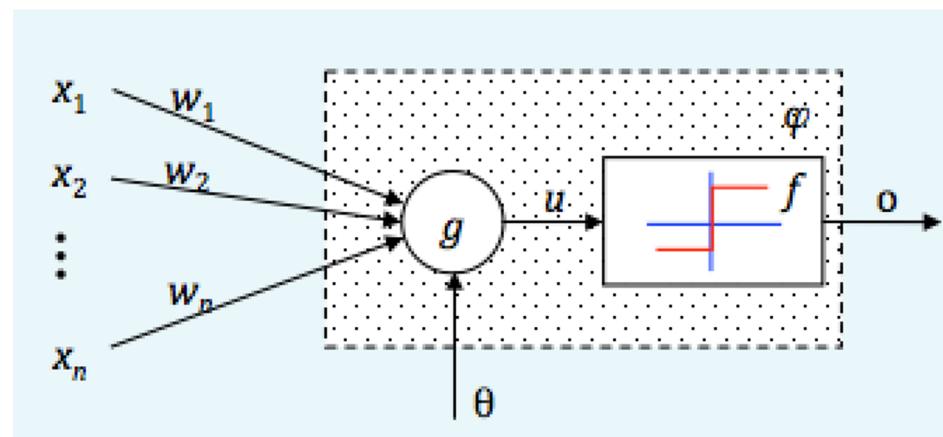
Perceptron

* Perceptron: 1 neuron

- * Proposed by (Rosenblatt, 1958)
- * McCulloch & Pitts model
- * Perceptron with threshold θ
 - * n inputs, 1 threshold & 1 output
 - * activation function: threshold function

$$u = g(x) = \sum_{i=1} w_i x_i + \theta$$

$$o = f(u) = \begin{cases} 1 & u \geq 0 \\ 0 & u < 0 \end{cases}$$

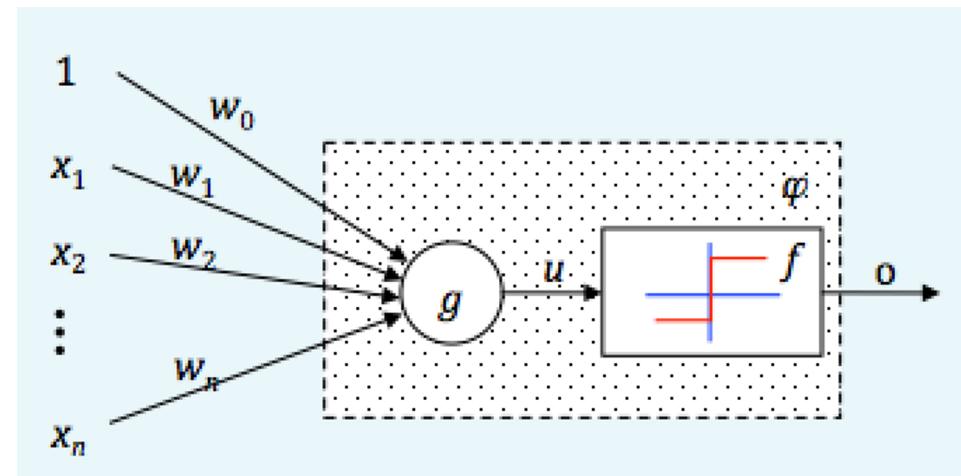


Perceptron

★ Perceptron with threshold θ

- ★ threshold θ is considered as w_0 associated with *pseudo input* $x_0 = 1$
- ★ $(n + 1)$ inputs and 1 output

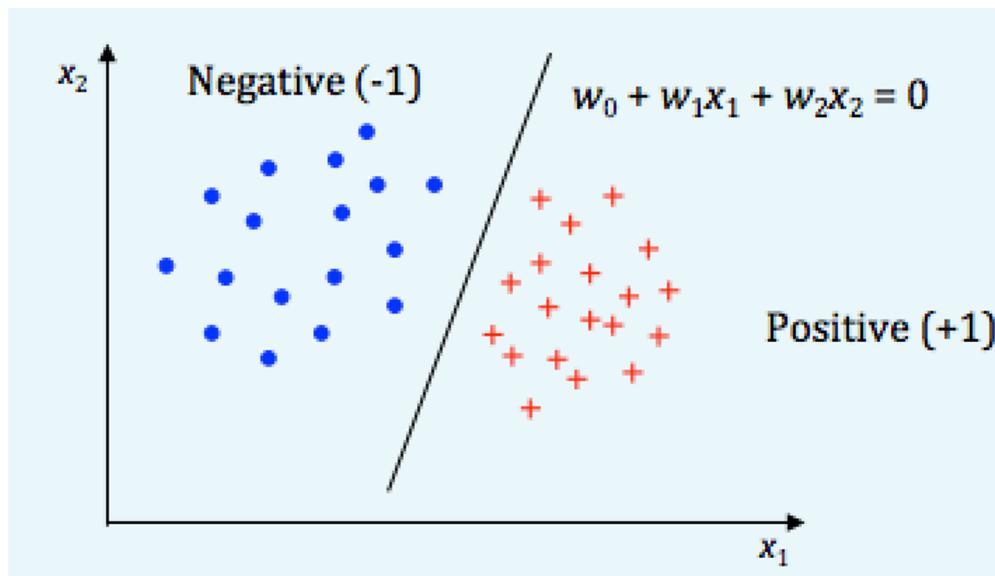
$$u = g(x) = \sum_{i=0}^n w_i x_i$$



Perceptron

★ Geometrical interpretation

- ★ Given vector $x = (x_1, x_2, \dots, x_n)$, Perceptron computes the output o which is 0 or 1 \Rightarrow binary classification
- ★ Separating hyper-plane



$$u = g(x) = \sum_{i=0}^n w_i x_i = 0$$

Perceptron

★ Learning algorithm

- ★ Training dataset: $\{(x^{(1)}, y^{(1)}), (x^{(2)}, y^{(2)}), \dots, (x^{(m)}, y^{(m)})\}$
- ★ Try to find weights w_i so that the perceptron model predicts the output $o = y^{(i)}$ of a example $x^{(i)}$ for $i = 1, 2, \dots, m$.

★ Geometrical interpretation

- ★ Try to find a hyper-plane for separating examples so that each class is one side of the hyper-plane.

Perceptron

★ Input

- ★ Training dataset: $\{(x^{(1)}, y^{(1)}), (x^{(2)}, y^{(2)}), \dots, (x^{(m)}, y^{(m)})\}$
- ★ Learning rate η

★ Learning algorithm for linear separation

- ★ Randomly initializing weights w_j
- ★ For each example $(x^{(i)}, y^{(i)})$, perceptron predicts the output o_i of the example $x^{(i)}$

if $o_i \neq y^{(i)}$ then updating w_j

$$w_j = w_j + \eta \cdot (y_i - o_i) \cdot x_{ij}, \forall j = 0..n$$

Perceptron

- ★ Learning algorithm for linear non-separation
 - ★ Try to find a good separation hyper-plan as possible
 - ★ Minimizing classification errors (loss)
 - ★ Loss function

$$E(w) \equiv E(w_0, w_1, \dots, w_n) = \frac{1}{2} \sum_{i=1}^m (y^{(i)} - g(x^{(i)}))^2$$

- ★ Try to find w which minimizes E

- Introduction
- McCulloch & Pitts model
- Perceptron
- Conclusion

Perceptron

★ Learning algorithm for linear non-separation

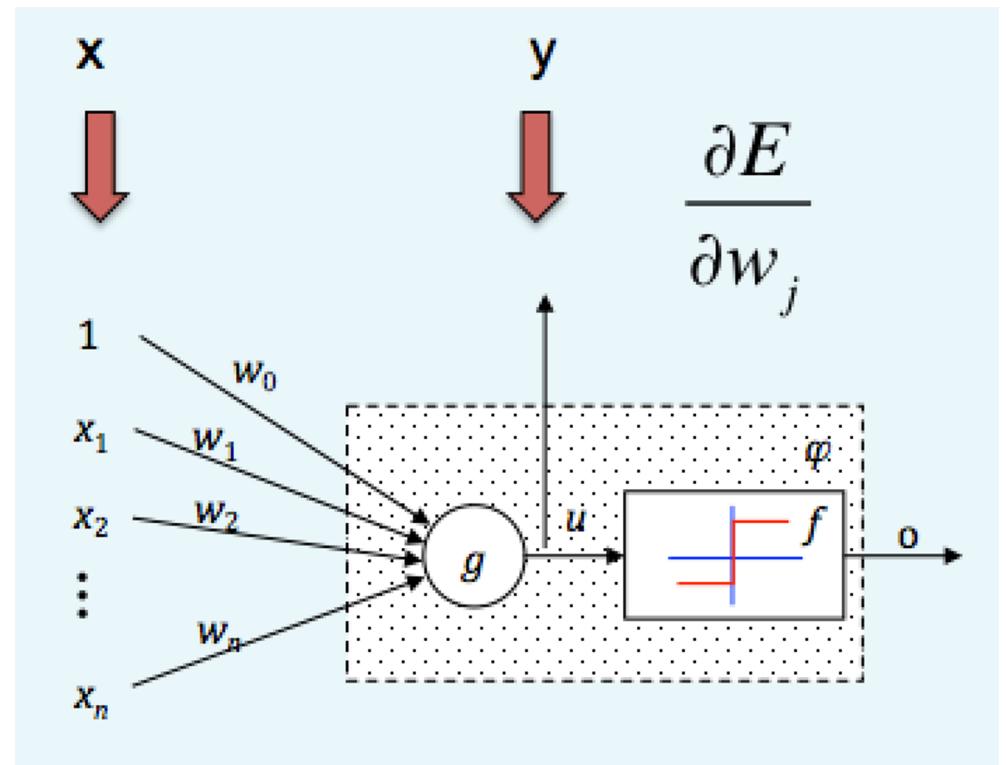
★ Gradient descent (standard)

★ Randomly initializing weights w_j

★ Updating w_j :

$$w_j = w_j - \eta \frac{\partial E}{\partial w_j}$$

$$\frac{\partial E}{\partial w_j} = - \sum_{i=1}^m (y^{(i)} - g(x^{(i)})) x_j^{(i)}$$



Perceptron

★ Learning algorithm for linear non-separation

★ Stochastic gradient descent

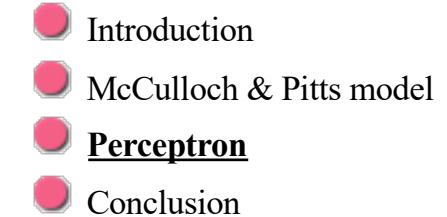
1. Randomly pick an example $x^{(i)}$ and update w_j

$$w_j = w_j - \eta \frac{\partial E}{\partial w_j}$$

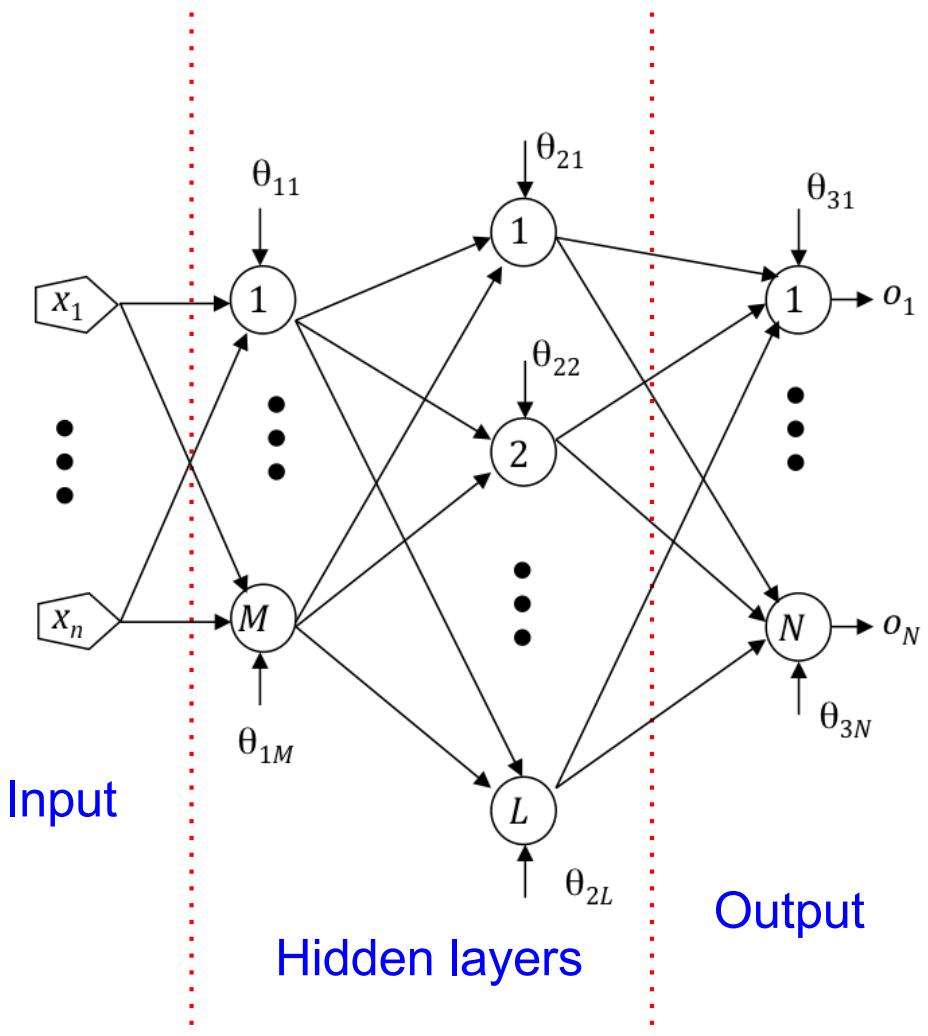
$$\frac{\partial E}{\partial w_j} = - \left(y^{(i)} - g(x^{(i)}) \right) \cdot x_j^{(i)}$$

2. Repeat step 1 until convergence

Multi-layer perceptron



- ★ Neural networks for non-linear classification
 - ★ Layers are usually full connected
 - ★ Number of hidden layers tuned by hand
 - ★ Error back-propagation
 - ★ Stochastic gradient descent



- Introduction
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- Perceptron
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Network structure

Structure	Types of Decision Regions	Exclusive-or Problem	Classes with Meshed Regions	Region Shapes
One Layer	Half-Plane			
Two Layers	Typically Convex			
Three Layers	Arbitrary			

Content

- ★ Introduction
- ★ McCulloch & Pitts model
- ★ Perceptron
- ★ Conclusions

Conclusions

- ★ McCulloch & Pitts neuron model
- ★ Perceptron: single layer, multi-layer
- ★ Stochastic gradient descent
- ★ Error back-propagation
- ★ Applications: pattern recognition, text classification, bioinformatics, natural language processing
- ★ Deep learning: hot topic!



Merci !